Posted by reborn on Tue, 17 May 2005 06:22:05 GMT
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Modify vloktoboky's open source capture the mobius scripts to to a single flag ctf mod. The mobius spawns in random places, the mobius model however can't be changed to a flag using a objects.ddb mod, it is controlled by the scripts no matter what you do in the objects.ddb, if you was to change the model to a flag, and fix a few things like returning to any pedestall, then it would be a pretty kewl new game mode, in my opinion...