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Subject: Disable list

Posted by [Jellybe4n](#) on Mon, 16 May 2005 23:00:54 GMT

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What reborn did for me( and I am very grateful) was to upgrade the armour level to medium on Arts, MRLS. Apcakes, Orcas, and Transport helis, so Ramjets, 500 snipers, shooters, shotguns dont harm them above vehicles like they did before.

So you can buy an MRL or an Orca and not lose it within 5 seconds of leaving base, however there are bad points, if Nod get 6 or 7 arts that are teched, GDI is screwed, any Med rushes get wasted, Pics get splashed to death, and if they lose the Barracks its gameover basically, theres nothing they can do. Apcakes and Orcas are now to hard to kill also, unles you have 5 Pics or Raves out on the bridge who manage to avoid being sniped, Apaches and Orcas are now to much, finding the right balance isnt easy to do.

So I am wondering if anyone knows if actually just turning down the damage level on a Ramjet is possible, just the damage that they do to vehicles. This was my original hope, and I think it would be great for gameplay.

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