
Subject: How do you make your own map and character skins?

Posted by [Sir Phoenixx](#) on Sat, 14 May 2005 23:39:09 GMT

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Download the Renegade modding tools:

<ftp://ftp.westwood.com/pub/renegade/tools/RenegadeToolsInstaller2.exe>

You can also download some Renegade art/buildings/etc. from the same folder.

Download Gmax from here: <http://www4.discreet.com/gmax/> (The download link is on the left.)

Gmax is required to use RenX, one of the tools included in the above installer (It's a "gamepack", a plugin for Gmax to make it able to do Renegade specific functions and export for it.)

Look at tutorials listed at the top of this forum, and/or look at the tutorials from this site:

<http://renhelp.co.uk/> (Or you can search on google.com.)

(Oblivion165 beat me to it... But you still need Gmax though.)
