

---

Subject: CNC REBORN: Refinery

Posted by [cheesesoda](#) on Fri, 13 May 2005 00:27:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You want to get your mod out by the summer? Which summer exactly? 2005? 2006? 2010? If you rush your work, it'll end up shitty. A good example of this is the game you're currently modding. Why sacrifice quality for time constraint? It's not like you're going to finish this mod anyways. Might as well make it look as good as you can before you throw it away, that way you can try and argue that your mod wasn't a failure once you do throw it out.

Why shouldn't you care about details? Details are what make everything. Putting detail into your work shows dedication and love for what you're doing. Plus, leaving out common sense things just goes to show how much intelligence, or lack there of, the team actually has. If you don't care about the details, your mod's going to end up like the last Reborn team's release.

---