
Subject: C&C_Frost Testing

Posted by [Spike](#) on Tue, 10 May 2005 21:46:25 GMT

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Thanks for all the offers guys, I'll get it out to you guys when you're on.

PermaGrinNo...there is a difference between too dark (which it is not) and no lighting. Where are the shadows from the level objects, for example.

As of right now...to me....it seems there is no lighting and you just set the "time of day" to a slightly darker time and made it overcast.

If you would care to test it out I can send it to you, I could use any lighting tips even though I already have some lighting in there.

NaamloosLooks nice. To bad it's a DM map.

It's not.
