
Subject: C&C_Frost Testing

Posted by [PermaGrin](#) on Tue, 10 May 2005 13:35:36 GMT

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No...there is a difference between too dark (which it is not) and no lighting. Where are the shadows from the level objects, for example.

As of right now...to me....it seems there is no lighting and you just set the "time of day" to a slightly darker time and made it overcast.
