Subject: CNC REBORN : Umagon
Posted by Sir Phoenixx on Mon, 09 May 2005 21:41:40 GMT

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You were saying how it's stupid to suggest that the mod be exactly like Tiberian Sun, while no one suggested anything of the sort, which was my point.

You then went on to make some rediculous comparision about how you could construct (a virtually) unlimited number of structures/units and that doing that in the mod would cause severe lag. That's a engine/genre "limitation", and isn't the same as suggesting that only the soldier that had a certain weapon should get that weapon and not everyone.