
Subject: Suggestion for CP2,to make Renegade..nice. :P
Posted by [trunkskgb](#) on Sun, 08 May 2005 16:14:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

f100d3dThe ONLY thing I would REALLY like to see fixed (if possible) are the existing bugs -- and some of the lag resulting from the new enhancements of CP1.

Maybe the development of CP2 should focus on making the game more playable rather than developing new maps, new features, new graphics, etc --- which in turn lag the servers more.

The more add-ons we see, the laggier the servers get. And lets face it, nowadays admins tend to run larger servers (ie. 32+) than they used to. Combine that with a high demand for cpu cycles and RAM and you've got yourself a 2002 game with world class lag.

The community is dying slowly - so I'd like to see these fixes made which could help keep some players around.

--Sean
aka 'f100d3d'

Vey wise.

Fix bugs before you get ahead of yourselves with new maps.
