Subject: chat hook logic in scripts.dll 2.1.2
Posted by jonwil on Sun, 08 May 2005 15:57:59 GMT

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I keep getting people asking me how to use the new chat hook logic in scripts.dll 2.1.2 but I just dont have the time to do up an example

Is there any C/C++ people out there who can help by doing up an example for me?