
Subject: Do Trees get placed in through Gmax?
Posted by [Cpo64](#) on Fri, 18 Apr 2003 02:20:27 GMT
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In C&C_AD_Gateshead, I used a lot of trees, so I Proxied the trees in, as it is much easier to move a little box in RenX then a large multy texture tree in Commando.
