Subject: Help w/ questions please.
Posted by MoDMaNiA on Thu, 17 Apr 2003 23:11:08 GMT
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im makin a map, i have the ground, and i have the cement on the same place as the ground, what i mean is, i have two planes on each other, but ones bigger than the other, and they like show both textures in game, ya know what i mean. how would i go about fixing this? is there a option that ignores background or something? because boolean doesn't seem to be helping me with this and i dont really see another way around it.
Thx.