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Subject: Unleashed mod

Posted by [Naamloos](#) on Wed, 27 Apr 2005 14:23:26 GMT

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The ren2 models look bad and use to many poly's.

The prism tank doesn't even have a texture and the kirov is too big (if you ever planned on using it).

You also still use renegade maps.

Like CommandoSR sead, you used about all free models that can be downloaded for renegade.

I do hope you are good at making great gameplay with that many different models. Because i am making a mini mod based on TD and even with a hand full of units like in TD, making balance takes a long time.

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