Subject: To The Modders Out There..... Posted by Sir Phoenixx on Thu, 17 Apr 2003 19:37:35 GMT View Forum Message <> Reply to Message

maytridylol, just one thing......we can easily lie about the poly count. You should have us sent the models to you. Otherwise.....i'm in!

Well, if no one knows the polygon count of the other people's models, then they can't really lie about theirs right? All they have to do is be required to send the screens to him with like a little screen of the polygon counter, etc.

This would barely be a challenge, this really wouldn't test anyone's abilities. Now, if it were a contest to see who can make the most accurate, and detailed military vehicle with no polygon count restrictions, then I would enter my t-72.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums