Subject: Ren Pistol replacement\*img\* Posted by Spice on Tue, 26 Apr 2005 10:00:15 GMT View Forum Message <> Reply to Message

It can't be , as far as I know. To approve it they would have to set Renguard to allow the file f\_gm\_pistl.w3d (Or whatever it's named).

Once that is approved someone can make a huge box over a weapon and export it as f\_gm\_pistl.w3d and with the right settings it will work just like bighead does.

At least that is how I think renguard works.

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