Subject: objectddb
Posted by spreegem on Mon, 25 Apr 2005 17:44:18 GMT
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OMG, I was hoping none of you would say what increasing the speed of characters and vehicles really does, because then he would probably think he did something wrong and ask how to fix it, or get pissed that I told him the wrong thing to do. It is pretty funny though to host a game with increased player and vehicle speeds. I've lost it though, and didn't have a backup, I'll ahve to remake it, it was only to GDI anyways, so if I remake it, I'll just have to make sure I do it for both teams.