
Subject: Unique Map Idea -- Twenty-Million Structure Maps

Posted by [2000_years](#) on Mon, 25 Apr 2005 11:18:50 GMT

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Yeah, it might be wierd on the Ren engine.

You could destroy all PP's apart from one, and still have functioning obelisks (not like TD) and 15 minigunners standing outside a building shooting it would hardly scratch it in Ren, but in TD they would destroy it.

The 8 Vehicle limit would also stop big tank rushes.

Otherwise it would be pretty cool to see
