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Subject: <06/21/04> Problems connecting to RenGuard?

Posted by [fl00d3d](#) on Sat, 23 Apr 2005 17:36:47 GMT

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The RenGuard network is obviously suffering from some major collisions or stability problems.

The errors that people have been seeing recently are caused by the inability to connect to the RenGuard network (as some have already stated).

Granted there may be some faults in the code for the renguard client or server ... or maybe even a misconfigured firewall here and there. But generally speaking is a miscommunication with the host network.

When can we expect to see these errors stop? Simple disabling RenGuard, reinstalling the program with hopes that it will solve the problem, or giving users a message that basically says "its your firewall thats the problem" doesn't solve anything.

My input? I think the latest release is when I noticed a performance degradation. I have copies of all versions of the renguard client if anyone cares for a copy. I also have a list of checksums for various versions of game.exe and game2.exe if you'd like those as well. I just want to see this fixed quickly and appropriately.

/r

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