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Subject: Re: You might be a noob if...

Posted by [ghostSWT](#) on Fri, 22 Apr 2005 09:31:12 GMT

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FoxURA2. If you think your refinery getting destroyed is a good thing, you just might be a noob.

4. If you think after five failed attempt at a solo tranport helicopter rush that the next one might work, you might be a noob.

6. If you go up behind a sniper that is taking aim at another sniper and open fire at the target, you might be a noob.

2. Hourglass 10 mins to go, gdi has 2 mrls shooting the ref, you are wining by 1000 point.... I say let ref die, trust me it works....

4. well not 5 but Ive done 3 solo transport rushes the the 4th one worked....

6. i don't get it??? "open fire at the target" who opens fire you or him? and what's wrong at shooting a sniper from behind?

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