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Subject: Noobs on Field

Posted by [splnwezel](#) on Fri, 22 Apr 2005 03:07:15 GMT

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OMG... how about in maps like Hourglass where some genius says "Don't repair the ref... they're pointwhoring off it and we will lose!!!!"

No, is more like once our noob team loses the refinery, half of our team will run around with GDI Soldiers, be completely ineffective, and they end up destroying the rest of the base. Seriously, in public servers, the refinery is probably the most important tool to win because without it, the rest of your team is useless.

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