## Subject: SSCP1's unbalance to C&C_Field.mix

Posted by pyroacidk on Tue, 19 Apr 2005 09:43:19 GMT

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Without SSCP1, you wait at the rock and then run croutch and just run behind the next rock and wait for the Oblisks charge to go down (10secs) then run into the little spot and beacon,

With SSCP1, the Oblisk hits you when you move from the first rock, so you have done something.