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Subject: Core Patch 2 Map Poll #2

Posted by [Aircraftkiller](#) on Mon, 18 Apr 2005 21:03:41 GMT

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Hangman's Canyon is the best out of all of those, but it needs a lot of improvement. Specifically in the way it's easy for GDI to hide out in their base. Which means the defenses ought to be removed in favor of light defenses like Guard Towers and Turrets, allowing gameplay to progress smoothly without another Under-style level.

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