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Subject: Well, here's CaptKurt1's "Glacier AI" map - RIPOFF

Posted by [spreegem](#) on Thu, 17 Apr 2003 01:47:48 GMT

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How did you get the map and put it back into gmax, or renX, whatever u used. Or did you just put it back into commando, if you did any of those I would like to know how you did it and if you need any programs, I already know that you need an XCC mixer, but do you need anything else. I am going to add bots to maps that I think would be cool to have bots, but I am not going to post them on a site and take credit for ripping off someone else's work.

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