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Subject: Re: mission maps

Posted by [ghostSWT](#) on Mon, 11 Apr 2005 04:05:28 GMT

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obelisk70When you edit an existing map like m03 to play online is it possible to add presets and have them work?

when you say presets what exactly do you mean? as in bots and pt's and vehicle/weapon spawns? then yes, you can. plz explain what presets you are talking about, not everything is controlled server side.

As for the 0 bug, get SSAOW scripts and that will take care of the server side cause for the 0 bug.

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