Subject: Whoa!!!! Why can't we have THIS graphics engine? Posted by Homey on Wed, 16 Apr 2003 21:59:51 GMT View Forum Message <> Reply to Message

1.7ghz, 512 ddr ram gf4 mx440 no lag with 1700people in the server, you do not need 512, and mine gets better as they fix the bugs. The game is not a rip off, not unless you hate the game

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums