Subject: Whoa!!!! Why can't we have THIS graphics engine?
Posted by Homey on Wed, 16 Apr 2003 21:59:51 GMT
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1.7ghz, 512 ddr ram gf4 mx440 no lag with 1700people in the server, you do not need 512, and mine gets better as they fix the bugs. The game is not a rip off, not unless you hate the game