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Subject: Ramjet

Posted by [FoxURA](#) on Fri, 08 Apr 2005 04:15:14 GMT

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The ramjet is seems to be an antimaterial weapon similar to the ones used by the US Special forces for damaging expensive enemy equipment, rendering it completely useless. This requires a large amount of power, and a long range making it, in essence, a souped up sniper rifle. For this reason, I think it makes sence to have the Ramjet left with a four round clip. The average clip size for the standard sniper rifle in real life, I think ranges from around 5-6 or possibly even seven rounds giving it a clear advantage over the anti-material weapons when it comes to taking down infantry. However, in Renegade, the standard sniper rifle clip is a measly 4 rounds.

Another reason why I think the 'noobjct' should be left with 4 round clips is that when the enemy stages an MRL or Artillary rush with at least helf-descent back up, the best chance of surviving the attack are Hawkeyes and Sakuras wielding anti-material weapons. The reason for this is that anti-material weapons are designed specifically to get off a few quick shots at a lightly armored objects or vehicles to put it out of commision. So, keeping this in mind it is understandable how the Ramjet would prove to be so sucesful against aircraft and infantry body armor. If anything the effect of the Ramjet is diminished because in real life, a bullet fired from one of these guns doesn't even actually have to hit you to damage or even kill you. The reason for this is that the bullet travels throught the air so fast, it creates a shockwave of sorts in the air strong enough to kill you. Of course, sniper rifles also have this same effect, although not as strong.

Also, when being swarmed by 500 snipers, I find that employing a Ramjet is most often my best shot at putting a dent in the enemies attack plans.

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