Subject: Lan Exploit.
Posted by Kanezor on Tue, 05 Apr 2005 21:50:57 GMT

frijudI don't know what the lan-exploit is, but somehow having a ping of ~2500 to 2600 gives RenGuard this error. My internet connection is painfully slow this evening due to several pipes in my area going down.
I think we may be onto something here. I (and a number of people I know) recently (within the last few days) encountered this problem as well. I myself do not use any sort of modified game2.exe (to my knowledge), and yet it still happened. I do remember that there was a fair amount of lag on the server before it happened.

My guess is that when Renegade was disconnected from the server and reconnected, maybe the old connection persisted (somehow invisible from the userlist?) and that would make RenGuard think that you're using the LAN exploit. I don't know how Renegade's connection works totally, but if there's a connection ID that gets reset if you reconnect, and RenGuard works with that, then that would be a problem if you're ever forced to reconnect to a server without actually relaunching the game.