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Subject: Has Renguard been hacked?

Posted by [Blazer](#) on Fri, 25 Mar 2005 10:32:06 GMT

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Oblivion165Scorpio9aOblivion165Whats wrong with lets say hex editing it to read from \Data2 instead of \Data and copying the standard contents of renegade in \data2.

I would say, try it, I don't give you much luck in even finding a "\Data".

Yeah thats why i said hex. You search for the hex-characters. And i think its very possible. Though i support rengaurd very much, so i wont be getting in it or telling what i know and what works. But never think your software is invulnerable, NEVER EVER think that. Always think to yourself "ok this is good, but i need to make it better"

Not saying that rengaurd isnt good, just in general. So far its a nice peice of software.

That method won't work. If you change even one byte in game or game2.exe, RG will detect it and block you

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