
Subject: is there a way to mkae lights flicker?

Posted by [General Havoc](#) on Tue, 15 Apr 2003 20:42:17 GMT

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Yeah this relates back to lightscape and the WLT (Westwood Lighting Tabular) files again. This was used to create the red lighting when a buildings power is offline and many other lighting effects on the westwood maps. They were created in a program called lightscape but the tool for implimenting this feature is property of EA and or Westwood Studios. It's a feature that mappers would find handy but are not able to impliment.

_General Havoc
