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Subject: Not bad for a second rate spin-off from Tiberian Sun!

Posted by [Cpo64](#) on Tue, 15 Apr 2003 20:32:14 GMT

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That is an interesting article, bad form of presentation on your part.

I recently thought of something... Why would EA deviate from the C&C storyline? Then I thought about how bad Renegade did. Must of us know the problems with renegade, but maybe they don't. Perhaps the thought the reason it did so poorly was because people were board with the 'same old thing.' So they change the story to gain new interest. Now if Generals does not do well, I would expect that will be the end of C&C. We want Generals to do well, not too well, but well enough.

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