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Subject: Allow FPS to go...

Posted by [prox](#) on Sat, 19 Mar 2005 22:52:01 GMT

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It really wouldn't matter. Let's say you have 150 FPS when the game is playing normally with vertical sync off. Let's also say that when there is a huge flame rush your FPS drops to 40. Now, if you had vertical sync on and you were getting a constant 60 FPS, the same huge flame rush would drop your FPS to 40 also. It doesn't matter, all vertical sync does is limit your FPS to your monitor's refresh rate.

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