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Subject: Vertex Texture Blending Tut

Posted by [SuperMidget](#) on Fri, 18 Mar 2005 23:39:23 GMT

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Yeah I already looked at that one but I that is using VertexPaint. There's a MUCH neater way by clicking an actual vertex you want to blend with another vertex. The polygon in between is blended, not the vertex's :S

Anyone know what I'm talking about?

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