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Subject: Visceroids...DO NOTHING!

Posted by [Jzinsky](#) on Fri, 18 Mar 2005 13:21:37 GMT

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Actually that is a good point, there isn't much reason for it. Maybe if you got that crate and turned into a visceroid that would be cool, or a pain if you've spent a load on a character. Also, while I'm thinking of it, turning into an AI Visceroid when you die in Tiberium?

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