
Subject: C&C_Silent_Night

Posted by [Deafwasp](#) on Tue, 15 Apr 2003 00:34:29 GMT

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SEALDeafwasplooks good, try to improve on a few things. you should know what they are.

let's not be too helpful now, one suggestion at a time. :rolleyes:

I was saying that you should know what you can improve on. Like after you finish something and say to yourself "that will have to do", or "I could have made that better". Or if a texture don't look that great but you just leave it be. If you have to squint at something for a few seconds or look at it with one eye closed then redo it.
