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Subject: Teleporter Question

Posted by [maytridy](#) on Mon, 14 Apr 2003 22:20:56 GMT

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I have Halo's teleport model, and i have implemented the script sucessfully. I want to make it so that if you walk into the teleporter1, you teleport to teleporter 2. Then, if you re-enter Teleporter2, you then teleport back to teleporter1. But if you do this, you will just teleport back and forth forever, because you teleport into the other teleport zone. So, i made it so this doesnt happen, by putting the zone and "arrow" (object teleported to) far enough apart, so you dont teleport forever. But, then the teleport script doesnt work at all. Any ideas?

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