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Subject: Could a program be made...

Posted by [Nightma12](#) on Wed, 09 Mar 2005 16:22:11 GMT

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flyingfoxin a few months I might be able to make a server-side mod for this (armed with enough visual basic knowledge) but I haven't yet learned how to make things that interact with games, notably renegade. maybe you guys (BHS) could release a quick tutorial on what you must do to make things for the game. there are too few of us here that know how...

scripts.dll is C++, not VB

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