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Subject: Breaking News Regarding RenAlert!

Posted by [Aircraftkiller](#) on Tue, 08 Mar 2005 06:38:08 GMT

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Yes, you have. There's a public beta test already out. And since I have your internal files I'll be uploading them to various sites so people can first hand see how little you've done, and how much of a BS show it is.

The old Reborn is the same thing as the new Reborn. It has the same graphical quality. The "old" team was switched up every month. This one is switched up often as well. You can't produce anything of quality because you can't even coordinate your efforts. You know there's something wrong when people like you don't know what your team is doing, and furthermore have to actually ask them to do things for you in public where everyone can see it.

Gbull please... Please stop being retarded. We gave the community a playable release every time we released something. 990 was playable, so was 991, 9915, 992, 9925, 993, and 9932. I don't understand why you ignored my points pertaining to this, but we didn't have around 2,000 unique players a month because we didn't make a playable release consistently.

A version number is still a number. You can't simply focus on a number and say that something wasn't finished. While it's true that we didn't go past 9932, that's irrelevant, if we had called 9932 the 1.0 release instead, you would still complain and would find something else to label it. I spent two years giving people like you something to play - if you're going to talk about it, the least you can do is spend 30 seconds and know what the hell you're babbling about.

If you don't believe a word I'm saying, go download the 993 installer and patch it to 9932, then go play it in LAN or on WOL if you can find any players there. HL2 sucked out most of the community in Renegade, so we initially moved there, then after "something" happened with Dante, we moved to Battlefield 2. Either way we never did anything for Source, and we never threw anything away for Renegade Alert, as it's still playable and I often read forum posts here where people organize games and play with others often. I rely on word of mouth as I don't play Renegade or anything using its engine anymore.

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