

---

Subject: This is strange...

Posted by [Javaxcx](#) on Sun, 06 Mar 2005 22:51:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I had a very similar problem with my map. As far as I know, it is because your map was not centred at 0,0,0 in RenX when you exported the .w3d file.

Once I did this, it corrected itself.

---