
Subject: TD based tiberium models

Posted by [Aircraftkiller](#) on Mon, 14 Apr 2003 18:25:08 GMT

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Captkurt01No one here is going to be so stupid as to come out with a map with the same name as

"C&C_Glasier_AI.mix" that is not stealing, it is building or creating from basic scratch, I've added my own models to the base that WW released to the general public. It is not stealing, it is not even

anyone to have access too. A lot of their maps are already out with AI versions added or no flying etc. So what if Ack has the actual GmaX files. that would be nice to have , but then, I would of made it different all together. But with what I have and my artistic talents, am going to be releasing

You still don't get it. You motherfucking idiot, can you comprehend that Westwood Studios did not release the Glacier Flying map? None of their artists besides Tse-Cheng Lo brought it into existence, and he stopped after the flying patch was released.

I brought the entire thing out to the public. Westwood had nothing to do with the design phase after the 1.030 patch was released. You are taking my work, motherfucker. Not yours. Adding some spawn points and some AI waypoints to a map does not make you the creator of the map. READ THE FUCKING TEXT FILE IN YOUR DATA DIRECTORY OR SHUT THE HELL UP ABOUT THE MAP.

YOU DO NOT HAVE PERMISSION FROM ME OR ANYONE AT THE NOW DECEASED WESTWOOD STUDIOS TO WORK ON GLACIER FLYING, CREATE ANY MODIFIED VERSIONS OF IT, OR CALL IT YOUR OWN. ARE WE CLEAR?

RENAMING A MAP TO SOMETHING ELSE DOESN'T AUTOMATICALLY MEAN THE WORK WAS DONE BY YOU OR THE MAP WAS GIVEN TO YOU. I DON'T SEE DANTE SUPPORTING YOUR BULLSHIT AND HE'S THE ONE WHO STARTED THE AI MAPS THAT YOU'RE SO FOND OF.
