
Subject: Poke and Follow Script

Posted by [Burn](#) on Sat, 05 Mar 2005 18:06:21 GMT

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Is anyone aware of any Poke and Follow scripts for AI?

I've been trying to get AI soldiers to follow me when I poke them, but I haven't had any luck so far.

The closest I got to what I want was JonWill's JFW_Attach_Script on a soldier. I made a poke and then attached the player follow script, but still no luck. That script doesn't work in multiplayer.
