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Subject: Your opinion on textures?

Posted by [Slash0x](#) on Fri, 04 Mar 2005 18:26:30 GMT

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Reborn SucksI did everything as I went along. Don't listen to these fools - placing textures in your geometry will NOT affect anything at all. It's a good way to visualize what you're making and get the texture work out of the way while you finish off your level.

I use this approach as well...but it just causes me to export and play with an unfinished map most of the time until I can get it done, lol.

"W33! 1337 invisible/see-through walls that allow you to jump into the pool of infinite of nothing!"

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