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Subject: LevelEdit Sounds + Lighting Help

Posted by [Slash0x](#) on Wed, 02 Mar 2005 07:45:17 GMT

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SuperMidgetI know I can experiment, but most of the time I have no idea what I'm doing. Frustration takes its place and I freak out when I've been working on it for like 8 hours straight. I'm just looking for a striaght forward, easy answer to assist me, is that so hard to ask?

I've played around with the settings on lighting and I don't know how to just light every room equally without many shadows. :rolleyes:

Well, how you think most of us got to where we are today...trail and error and that Ren Tutorial site, that's pretty much it. Some, like AK, had to do everything Trail and Error. I personally spent countless hours to beable to do what i can do today. If you cannot find it by trail and error, then come, but if you get frustrated, that means leave the comp for a few minutes. Trust me, that always helped, kinda like when I keep dying in Source.

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