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Subject: C&C Reborn: Umagon  
Posted by [Axel](#) on Mon, 28 Feb 2005 08:54:02 GMT  
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Another person has accepted my proposal, and has made prompt work of Umagon for his portfolio, as he searches for a job in the industry, Say hello to Umagon. Ghostalker coming soon!

Everything seen below, is work of Ray Pinit. Resources and such were provided by me.

Concept:

Model: (By request of Renardin, we fitted her with long pants instead, as the plot of most Reborn maps are in harsh and unwelcoming environments.)