Subject: Blending Textures Posted by SuperMidget on Sat, 26 Feb 2005 13:33:26 GMT View Forum Message <> Reply to Message

That kinda helps. For the dirt path I will use vertex paint, never thought of useing that.

But literally how would i go about blending the grass to the cliffs?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums