
Subject: CP 2 Maps

Posted by [Spoony_old](#) on Sat, 26 Feb 2005 11:56:56 GMT

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What I'd love is Field without the ramjets. None of that underground tunnels and lifts crap, just Field as it is with the bugs smoothed out (tunnel beacons, base 2 base, ob walk and the bad spawnpoint in the Hand) and Ramjets nerfed.
