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Subject: Skin

Posted by [msgtpain](#) on Sat, 26 Feb 2005 05:55:22 GMT

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It's a WIDELY used and known term for the person that applies textures to a model. I could care less if a "game university" has a "texturing" class, or if the word "texture" in the dictionary has a definition that matches the description.. You simply can't argue that the term has been used and accepted since the earliest days of FPS games. This isn't something new that people began saying as slang, and now need corrected on.. I would argue that it was the original term for the process, and someone just decided that "texture artist" sounded better than "skinner".

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