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Subject: Skin

Posted by [warranto](#) on Fri, 25 Feb 2005 06:54:52 GMT

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Quote:3: an outer surface (usually thin); "the skin of an airplane"

Helps when you quote the entire thing.

Something you can touch has different meanings than something intangible.  
to something tangible, texture is how it feels, while skin is the substance covering the object.

When it comes to the world of computer generated models. However when texture is applied to the computer world, it does have a distinct definition, unlike skin.

Quote:texture

<graphics> A measure of the variation of the intensity of a surface, quantifying properties such as smoothness, coarseness and regularity. It's often used as a region descriptor in image analysis and computer vision.

Admittedly, Aircraftkiller doesn't always have to point out the correct terminology, but he is right. Whether you like him/hate him/whatever, he wins this round.

Though, the next time someone comes into the forum that doesn't speak proper English, or incomprehensible "leet speak", no one had better correct him, as then you'd all be hypocrites for getting after aircraftkiller for doing this to you.

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