
Subject: The Beacon Pedestal.... Cheap Sh!t or good combat strategy

Posted by [stealthkiller](#) on Fri, 25 Feb 2005 02:19:54 GMT

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jjkubyIn reality a nuclear strike would level about 23 maps worth of ground.
a.k.a your entire base....

I think this is kind of the more real part of the game, even the having to place it on a pedestal makes it weird. Nuking one building and leaving all other buildings intact is the unreal part.
