
Subject: ACK could you please revel the mystery of Gobi & Sand???

Posted by [Halo38](#) on Mon, 14 Apr 2003 00:01:26 GMT

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Just having a butchers at C&C_Gobi in level edit and i noticed this, PTs under the ground and a MCT was this the type of level that WW planned to use those buildings with the two floors??

and this.... was C&C_Sand intended to have base defences in it??? the arrangement of the polys here suggests an Obby????

just call it modders curiosity.....
