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Subject: Is my system good for Renegade?

Posted by [kfc](#) on Mon, 21 Feb 2005 19:39:56 GMT

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RenxYou'll be fine, you have a 2.8ghz cpu, and ren is mainly cpu dependant. I ran ren for 2 years with a 32mb card and a 1.4ghz cpu, and I got along great.

Wtf is eating up the other 30mb from your gfx card though? 98 seems like an odd number, unless it's all just being borrowed from your real RAM :/

98 is a fixed number that is the max to be shared. Renegades is too old to use all of the 98 megs since the textures in the game are not that complex at all. But with games like Battlefield 1942, UT2K4, FarCry, Doom3, HalfLife2, Tribes Vengeance and so on, they will use all 98MB of that or close. But older games are fine played on a 32MB card or what not. I first played renegades on my Athlon 1.2Ghz Geforce 2 GTS 32mb. And it played fairly fine. But at higher resolutions, it would stutter a little.

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