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Subject: Stealth flame tanks and Stealth Med tanks?  
Posted by [2000\\_years](#) on Sun, 20 Feb 2005 02:36:48 GMT  
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yeah I think they're good, in TD you didn't just get money and ammo, you got a free unit, or tiberium sprayed everywhere, or a cloak. Death ones are damn annoying though, and they seem to happen 50% of the time :/

God Crate seems a bit excessive, there was no God in TD (and in RA it only lasted a minute or two), and the Death crate could maybe explode like in TD.

Unit carcasses arn't too good though, I think they should only remain for buggy/humvee

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